

OFFICE OF THE CLERK-TREASURER COURTNEY PARTHUN CParthun@CityOfLaPortelN.gov

801 MICHIGAN AVE. La Porte, IN 46350 (219) 362-9512

COMMON COUNCIL AGENDA

May 3, 2023 801 Michigan Avenue, La Porte, IN 6:00 P.M.

- 1. Call to Order
- 2. Pledge of Allegiance (Councilwoman Feikes)
- 3. Roll Call by Clerk-Treasurer
- 4. Approval of Minutes
- 5. Petitions and Comments of Citizens
- 6. Standing Committee Reports
- 7. Bike Month Proclamation and Presentation of Bicycle Friendly Community Award
- 8. Second and Final reading of an Ordinance Establishing a No Parking Zone on Both Sides of 8th Street Between C Street & E Street
- 9. Second and Final reading of an Ordinance Establishing a No Parking Zone on Both Sides of "A" Street From 14th Street to 18th Street
- 10. Second and Final reading of an Ordinance Establishing No Parking on the West Side of "A" Street from 10th Street to 14th Street
- 11. Second and Final reading of an Ordinance Amending Ordinance No. 25-2022, to Amend Salaries in the Police Department

- 12. Introduction of an Ordinance Amending Ordinance No. 1820 Regarding the Membership of the Historic Preservation Commission
- 13. Introduction of an Ordinance Establishing the Dr. George L. And Catharine Piatt Andrew House 1209 Michigan Avenue as a Single Site Historic District
- 14. Introduction of an Ordinance Establishing the Grischow House 1302 Jackson Street as a Single Site Historic District
- 15. Introduction of an Ordinance to Amend Ordinance No. 2-2019 to Modify the Schedule of Service Charges for Municipal Refuse and Garbage Collection Under Chapter 86 of the Municipal Code of the City of La Porte, Indiana
- 16. Introduction of a Resolution to Transfer Funds Within the 2023 Budget
- 17. Annual Compliance Forms
- 18. Adjourn

Courtney Parthun, Clerk-Treasurer

Tabled: La Porte Diversity & Inclusion Commission Council Appointment:

Three-Year Term for One Appointment

Second and Final Reading of an Ordinance Establishing a Parking

Space In The 700 Block of Clay Street to Be Designated As A

Loading/Unloading Zone